

PLAYER TIPS



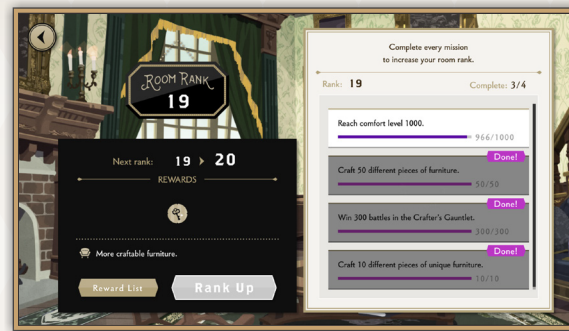
PLAYER TIP NO. 14

Raise Your Room Rank

Complete missions to raise your room rank. Improving your rank unlocks new features and earns you rewards! The higher your room rank is, the more "placed items" and "spaces" are available as well.

PLACED ITEMS: The total number of furniture items placed in the room.

SPACES: The total number of spaces occupied by furniture in the room.



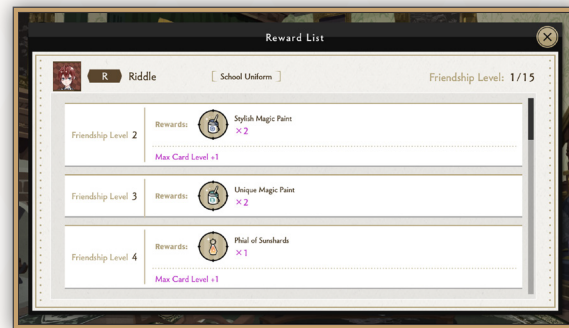
TIPS: You can view the rewards of each room rank from the Reward List. Tap the icon that shows your current room rank on the Guest Room main page. Then tap the Reward List button in the bottom left corner.

FRIENDSHIP LEVEL HINT:

Invitations

You can increase friendship levels of the character cards that you invite. Raising friendship levels earns you rewards and raises that card's max level cap.

TIPS: Gift Items allow you to increase a character card's friendship level. Each character has their own style, and gifts that suit that character's style grant bonus friendship points. There are also character-exclusive gift items that are worth even more friendship points. Gift Items can be earned from cleaning your guest room.



KEY HINT:

Duplicate Keys

There are four Duplicate Keys in total. Duplicate Keys cannot be given to multiple versions of the same character or increase friendship levels.



PLAYER TIP NO. 15

Gather Materials in the Crafter's Gauntlet!

Crafting furniture requires materials and Thaumarks. Gather materials by winning battles in the Crafter's Gauntlet! These battles cost GP (Gauntlet Points) to fight. You can choose between Easy, Normal, Hard, and Extra Hard difficulty levels. Winning battles at higher difficulties yields more rewards. You have 5 GPs daily, which fully recovers at midnight each day. You can also recover GP by using sunshards.



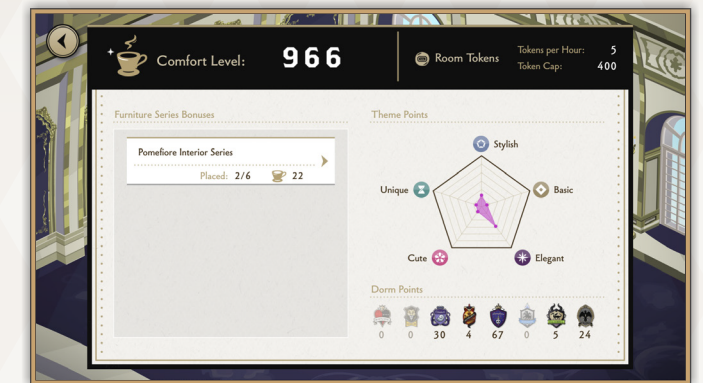
TIPS: The Crafter's Gauntlet has a map of battle locations. The battle locations change every day at midnight, and each battle location offers different materials as rewards. Enemies you fight, rewards you get, and characters you have to bring into battle vary by day. You can also attempt a battle that rewards you the material you need by tapping the material on the Wishlist or Rewards List.



PLAYER TIP NO. 16

Pay Attention to Your Guest Room's Comfort Level

Your room token income is based on your room's comfort level. Pay attention to the combinations of furniture you place and their point values since they influence your Guest Room's comfort level. Regardless of how high your placed item cap is, your comfort level will drop if you place too many furniture items.



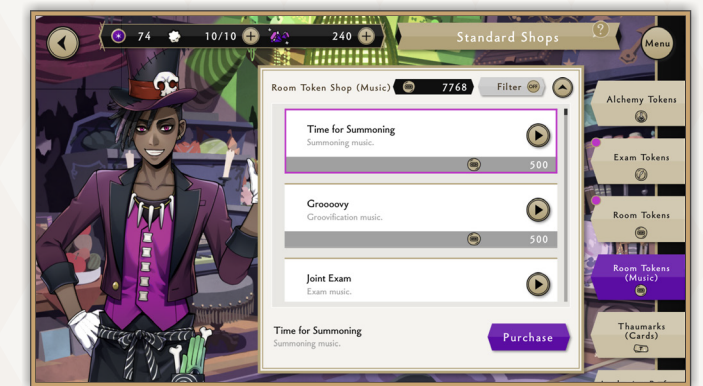
CLEANING HINT: Clean your Guest Room regularly. As time passes, your Guest Room will get messy. The comfort level will drop until you clean the room. When it's time to clean, tap the cleaning icon. Tap and hold any of the trash in your Guest Room. While holding onto the trash, drag your finger across the screen until you collect all the trash. Once cleaning is done, you'll receive rewards.



PLAYER TIP NO. 17

Collect Room Tokens

Room tokens accumulate hourly in your Guest Room. The higher your room rank is, the more room tokens you can store at once. You can spend your room tokens in the Room Token Shop to buy materials and some furniture items as well as in the Room Token Shop (Music) to buy music tracks for your guest room's background music! Both shops are in Standard Shops.



TIPS: Don't forget to collect room tokens regularly! There's a cap on the amount of room tokens that can be stored. Once you hit your storage cap, you will not gain any more room tokens until you collect all the stored tokens you've earned.

MUSIC HINT: You can use room tokens to buy background music. Available background music choices in the Room Token Shop (Music) are based on your progress in the story.



PLAYER TIP NO. 18

Visit Other Players' Guest Rooms

Visit other players' guest rooms and give them a "Like." Give Likes to earn room tokens. You can give Likes up to 5 times a day, and the limit will be reset at midnight (PT) every day. Room tokens are awarded to both players who give Likes and Players who receive Likes.