

PLAYER TIPS

PLAYER TIP NO. 11



Make Good Use of Spell Effects

Some spells have additional effects besides damage. You can get an extra edge in battle by using these effects as well. You can view each card's Spell Effects from the Card Status.

Buff Effects These are effects that make characters stronger.

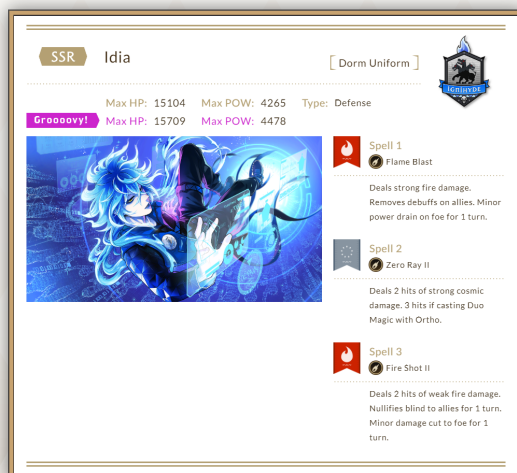
	HP Boost	HP Boost	Increases a character's HP.
	Power Boost	Power Boost	Increases a character's Power.
	Damage Increased	Damage Boost	Increases the amount of damage a character deals.
	Fire Damage Increased	Fire Boost	Increases the amount of damage a character deals with fire spells.
	Water Damage Increased	Water Boost	Increases the amount of damage a character deals with water spells.
	Flora Damage Increased	Flora Boost	Increases the amount of damage a character deals with flora spells.
	Cosmic Damage Increased	Cosmic Boost	Increases the amount of damage a character deals with cosmic spells.
	Damage Resistance	Resistance	Reduces the amount of damage a character takes.
	Evasion	Evasion	Gives a character a chance to avoid enemy spells.
	Debuffs Removed	Debuff Removal	Removes all debuffs from a character.
	HP Regen	HP Regen	Heals HP at the end of a turn. The more HP a card has, the greater the regen effect.

Debuff Effects These are effects that make characters weaker.

	Power Drain	Power Drain	Reduces a character's Power.
	Damage Reduced	Damage Cut	Reduces the amount of damage a character deals.
	Cursed	Curse	Nullifies HP restoration (both regen and direct heals).

Healing Effects

	HP Restoration	Restores HP. The more Power a card has, the greater the healing effect.
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SPELL EFFECT HINT:

Your opponent can use buff and debuff effects as well.

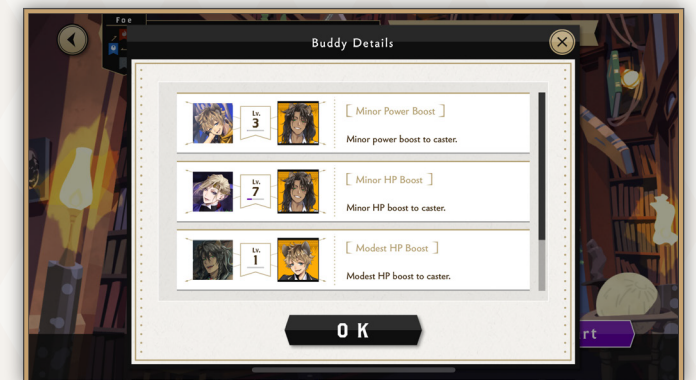
Your opponent can use buff and debuff effects as well. Deal with your opponent's debuff effects by using cards with Debuff Removal, which removes all debuffs from allies. Check your card's Spells to see whether it has Debuff Removal with the description, "Removes debuffs on allies." See that the SSR Idia (Dorm Uniform) card's spell 1 has Debuff Removal.



PLAYER TIP NO. 12

Add Buddy Bonuses and Status Effects

Buddy Bonuses are activated by putting certain combinations of cards in battle teams. These bonuses provide beneficial effects in battle. View buddy bonuses in the Buddy Details section of the Team Formation screen.



PLAYER TIP NO. 13



Know Spell Effect Target and Turn Duration

Spell effects can hit single or multiple targets, and they can have different turn durations.

CASTER: Affects the character who cast the spell.

FOE: Affects the foe that the caster attacks.

FOES: Affects all enemy characters selected to attack this turn. If the enemy selects two different characters in this turn, it affects them both.

ALLIES: Affects all ally characters selected to attack this turn. If you select two different characters in this turn, it affects them both.

X TURN(S): Specifies the number of turns that the effect will last for.

EXAMPLE: The SSR Ruggie (Dorm Uniform) card's Spell 1 has the Damage Cut effect, which affects a single foe for 3 turns. Spell 3 has the Evasion effect, which affects the caster for 1 turn.

